

***FlyBy Math™* Alignment**  
**North Dakota Mathematics Content and Achievement Standards**  
**April 2005**

**Standard 1: Number and Operation**

Students understand and use basic and advanced concepts of number and number systems.

**NUMBERS, NUMBER RELATIONSHIPS, AND NUMBER SYSTEMS****Benchmark Expectations**

7.1.1. Use ratios and proportions to represent relationships.

***FlyBy Math™* Activities**

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

--Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

**COMPUTATIONAL FLUENCY AND ESTIMATION****Benchmark Expectations**

7.1.8. Solve real-world problems using integers, fractions, decimals, and percents.

***FlyBy Math™* Activities**

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

--Predict outcomes and explain results of mathematical models and experiments.

7.1.9. Estimate the results of problems involving fractions, decimals, and percents.

--Predict outcomes and explain results of mathematical models and experiments.

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

7.1.10. Use proportions to solve problems.

--Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.

--Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.

**Standard 3: Data Analysis, Statistics and Probability**

Students use data collection and analysis techniques, statistical methods, and probability to solve problems.

**DATA COLLECTION, DISPLAY, AND INTERPRETATION****Benchmark Expectations**

7.3.1. Formulate a question; collect, organize, and display data, using a bar, line, and circle graph.

***FlyBy Math™* Activities**

--Conduct simulation and measurement for several aircraft conflict problems.

--Choose among tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.

## Standard 5: Algebra, Functions and Patterns

Students use algebraic concepts, functions, patterns, and relationships to solve problems.

### PATTERNS, RELATIONS, AND FUNCTIONS

#### Benchmark Expectations

7.5.1. Create tables and graphs to analyze and describe patterns.

#### *FlyBy Math™* Activities

--Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.

--Use tables, graphs, and equations to solve aircraft conflict problems.

### RATES OF CHANGE

#### Benchmark Expectations

7.5.6. Graph change over time; e.g., growth, distance, population.

#### *FlyBy Math™* Activities

--Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.

--Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.